Space Game – Excepted outputs for the game

Intro:

Welcome to Space Salvation! You are an alien from the species Garthar on your home-planet, Doom, located in the Medusa Merger. Your planet’s atmosphere is slowly deteriorating and becoming uninhabitable for you and your species. You have been tasked by the Master Garthar to sell and barter your planet’s goods to buy a ship manufactured by the Apocalite Space Corporation on the planet Apocalypsis, to be able to transport your species into a new galaxy. You will be able to choose 1 out of 3 ships (Choose wisely, each ship has different stats). You will begin (TBD) amount of fuel and $(TBD) in space currency.

Following the intro screen, the user will be prompted to enter his/her name, then their desired ship (each ship will have a story attached to them), and the name of their ship. We will also be implementing a confirmation message, to ensure the user has inputted what they desired.

Please enter your Gather’s name: (desired name) Please enter the number of the you ship would like to begin with: 1. (Ship story 1 TBD) 2. (Ship story 2 TBD) 3.(Ship story 3 TBD) Please enter your ship name: (desired ship name)

Every single screen from this point on will have the user’s currency, fuel, and storage space. The next screen will show what they see at every planet they visit. They will have the option to open that planet’s store, sell products, or travel to another planet.

Space dollars: $1234556789 Ship Fuel: 12345678 gallons Ship storage 12345/123456789 pounds 1. Planet Store 2. Sell Products 3. Travel to Another Planet

This is the menu for the store:

Space dollars: $1234556789 Ship Fuel: 12345678 gallons Ship storage 12345/123456789 pounds 1. Buy Space Rock 2. Buy Space Corn 3. Buy Planet’s ship 4. Refuel Your Ship 5. Return to the main menu

This is the menu for selling products:

Space dollars: $1234556789 Ship Fuel: 12345678 gallons Ship storage 12345/123456789 pounds 1. Sell Titanium 2. Sell Space Wheat 3. Return to the Main Menu

The menus will look identical across all planets, but we are going to implement the console screen to have a different background color for each planet. We have not yet decided the narrative once the final ship has been purchased but we will come up with a similar screen that is used for the intro to end the game!